

Team Interview Scoring Rubric

2021 SeaPerch Season <u>www.seaperch.org</u>

Scoring Guidelines: Fair: Minimally meets requirements. Below Average. Good: Meets basic requirements. Average. Excellent: Meets all requirements. Above Average. Exceptional: Meets and exceeds requirements. Superior.

 IOTAL SCORE
TEAM NUMBER (if used)
TEAM
 ORG./SCHOOL
 CLASS/DIVISION
 JUDGE

TOTAL SCODE

SUBJECT KNOWLEDGE & PREPARATION

	Fair (1 – 5 points)	Good (6 – 10 points)	Excellent (10 – 15 points)	Exceptional (16 – 20 points)	Points
Preparation	Lack of adequate preparation. Unable to answer prepared questions or not fully answering the prepared questions.	Adequate preparation. Provide basic answers to prepared questions with few, if any, details.	Good preparation. Provide detailed answers to prepared questions.	Extensive preparation. Provide complete, detailed and descriptive answers to prepared questions.	
Project Application, Experience, & Research	Does not include evidence, experience or research from project to support answers.	Mention of evidence, experience or research from project in an answer.	Effective usage of evidence, experience, or research from project to enhance answer on one question.	Effective usage of evidence, experience, or research from project to greatly enhance answers to all or most questions.	
Subject Knowledge	Provides underdeveloped answers, demonstrating limited understanding.	Demonstrates an adequate or basic understanding of the subject matter.	Demonstrates a good understanding of the subject matter.	Provides authoritative answers, demonstrating a thorough understanding of the subject matter.	

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ORAL & VERBAL SKILLS

JUDGE COMMENTS

	Fair (1 point)	Good (2 – 3 points)	Excellent (4 – 5 points)	Exceptional (6 – 8 points)	Points
Eye Contact	No eye contact and reads directly from notes.	Minimal eye contact and heavy utilization of notes.	Consistent use of direct eye contact but occasionally uses notes.	Holds the attention of judges using direct eye contact, seldom using notes.	
Body Language	Uses no movement or descriptive gestures.	Uses very little movement or descriptive gestures.	Movements or gestures enhance articulation.	Movements are fluid and aid audience visualization.	
Poise & Enthusiasm	Great trouble recovering from mistakes. Shows nervousness, displays a complete lack confidence, and uses oral fillers throughout.	Trouble recovering from mistakes, displays mild tension, shows a lack confidence some of the time, and uses oral fillers.	Quickly recovers from mistakes, displays little tension. and is confident most of the time with only minimal use of oral fillers.	Relaxed, self-confident nature with no mistakes or oral fillers and shows good enthusiasm.	
Elocution	Mumbling, mispronounces many terms, and speaks too quietly to be heard.	Use of a low voice, mispronounces some terms, or difficult to hear at times.	Use of a a clear voice and good pronunciation/ projection the majority of the time.	Use of a clear voice and appropriately modifies projection, pronunciation, volume or tone to enhance answers.	
Respect	Team members interrupt speaker or judges in inappropriate ways.	Team members are distracted or are actively disengaged while others are speaking.	Team members occasionally look distracted while others are speaking and do not provide additional details.	Team members listen intently to and support each other's answers with details when needed.	

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